## Border Gateway Protocol (BGP) Basics

Guest Talk Ola Nordström (nalo@cc.gatech.edu)

### Overview

Distance Vector vs. Link State
Path Vector
BGP Protocol
Conceptual Model
Message Types
Attributes
I-BGP and E-BGP
BGP Operations
Route Selection
Aggregation
Community Attributes
Peering Relations
Routing Policies

□Business Impacts

## **BGP Protocol**

BGP-4 RFC 1771 (1995)
RFC 1997 BGP Communities Attribute
RFC 1998 Use of Community Attribute
RFC 2283 Multiprotocol Extensions for BGP-4
... several others
Inter Domain Routing Standard
CIDR Support

## **Distance Vector Problems**

#### ORIP

□Relies on Hop Count

Earlier Version Had Max Hop Count
□Large Table Exchanges
▷Link and CPU overhead
□Active Route Reappearance
▷Increased Convergence

○EIGRP □Good Convergence Times

## Link State Problems

OSPF
 No Hop Count
 Bandwidth Representation
 Good Convergence via Link State Updates
 Hierarchy and CIDR support

#### ○ Problem

□Large Networks (10000's) □Route oscillation and Link-State re-transmission too intensive

## **BGP Protocol**

○BGP-4 Deployment Began in 1993 □CIDR Support •Path Vector □Sequence of AS Numbers Identify Network Path ○Routers with BGP □Speakers, Peers, Neighbours • Explicit Notification of Errors <sup>o</sup>Streamlined Message Exchanges □Full exchange on startup □Incremental Changes for topology changes □Reduced Processing Overhead

## **Simple Example**



## **Peering Relationships**



- ○Peers A, B, C provide Transit between their customers □Why?
- <sup>o</sup>Do not provide Transit between other ASs
  - $\Box$ A to C, C to A traffic must go through provider

## **BGP Protocol Specifics**

○Run Over TCP
□Port 179
○4 Message Types
□Open
▷Conn. Establishment
□Update
▷Announce or withdraw paths
▷NLRI
▷Path Attributes
▷Unfeasible Routes
□Notification
▷Indicate Errors
▷Close session
□Keepalive
▷Determine Rechability

## **BGP Update Messages**

○NLRI

□Carries CIDR Information
▷<len,prefix>

○Withdrawn Routes

□Ex: <18, 199.43.290.0> = 192.213.128.0/18

○Path Attributes

□8 bits, 1-16 Used, 16> Reserved for development
□ORIGIN
□AS\_PATH
□NEXT\_HOP
□LOCAL\_PREF
□AGGREGATOR
□COMMUNITY

## **Local Pref and AS Path**



LOCAL\_PREF determines which link is used between AS's □Local to AS
AS1's speaker announces a route to AS2, "next hop" is set □next hop = IP addr of announcing border router □not changed when announced to I-BGP neighbours

## **BGP** Attributes

Obscribe characteristics of a prefix
Transitive or non-transitive
Used to Select Routes
BGP Speaker Picks at Most One Route
Maintains secondary routes
Path Attributes
AS sequences

□Loop detection

□Allows for routing polices



162.3.9.0/24

○Part of CIDR

○Allows provider to aggregate customer addresses into blocks □eg. 162.3/16

162.3.4.0/19

°Requires providers to filter customer announcements

- °Reduces routing tables sizes
  - □Core routers have a Max Prefix-Limit

## **I-BGP and E-BGP**

°External BGP

□Inter AS ▷Usually when people say BGP, they mean E-BGP

#### ○Internal BGP

□Intra AS □Same Protocol as E-BGP

## I-BGP



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#### ○I-BGP does not re-advertise routing updates.

□Loop Detection done from AS-PATH attribute

□AS-PATH only appended to routes crossing AS Boundaries

#### <sup>O</sup>Leads to Full Mesh I-BGP Topologies

 $\Box$ n-1 peering sessions for each I-BGP speaker  $\Box$ n(n-1)/2 total session

# **Reducing the I-BGP Mesh**

○I-BGP does not scale well
□9 routers = 36 I-BGP sessions
○Extensions to the rescue!
□Confederations
□Route Reflectors

## **Confederations**



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### ODivide AS into sub-AS's, still advertise a single AS to peers

## **Route Reflectors**



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I-BGP re-advertisement restrictions are relaxed
Route Reflector "reflects" routes to reflector clients
Can be multiple Route Reflectors

□Must be fully meshed

□Reflector clients may not peer outside their reflector domain

## **Route Selection**

°Governed by Management Policies

□Built for Business

°Routes always matched to most specific prefix

### •Route Selection

□1 Highest Local Preference

□2 Shortest AS Path

□3 Lowest MED

 $\Box$ 4 Lowest IGP cost to BGP egress

□5 Lowest Router ID

## **2 - Shortest AS Path**



○Path AS1 - AS4 □Obviously AS1, AS5, AS4

## 2.5 - Shortest AS Path (not always shortest)



Not really shortest path, but this is OK
Do not want ASs' exporting their internal state
□Increase routing instability

# **3 - Multi Exit Discriminator (MED)**



OMetric Information Expressing Degree of Preference

- Non-transitive
- •Set by One AS used by Another
- ○Ex:

□AS2 sets MED for AS3's prefix to 10 for Link A

□AS2 sets MED for AS3's prefix to 50 for Link B

□AS1 tries to go through Link A to go to AS3

□If Link A goes down, Link B still available

°Typically only used in Provider-Subscriber Relationships

## 4 - Lowest IGP Cost



○Local System Selects Route with minimum cost to NEXT HOP
 ○Ex:
 □AS2: I-BGP router 2 - AS1

▶ picks lowest cost path 2, 3, 4

# **5 - Lowest Router ID**

If all routes learned via I-BGP
I-BGP neighbour with lowest BGP identifier used
If exactly one route learned via E-BGP
Select that route
Multiple Routes learned via E-BGP
Select Route learned from E-BGP neighbour with lowest ID

# **Other BGP Topics**

(Covered Next Class)
Route Flapping & Flap Dampening
Multi-Homing
Effects on Aggregation
BGP Communities
Egress and Ingress Filtering
BGP Policies

## References

°BGP4 Inter-Domain Routing in the Internet.

□John W. Stewart III, Addison-Wesley 2001.

°Internet routing Architectures. Sam Halabi

□Cisco Press 2000.

OA BGP Tutorial. T. Griffin (AT&T Labs)

□10 IEEE Int. Conf. on Network Protocols, Paris, France 2002.

○RFC 1771 - BGP-4

 RFC 1772 Application of the border Gateway Protocol in the Internet

•Introduction to the Border Gateway Protocol (BGP)

□NANOG Meeting Feb. 1997. Paul ferguson

Many Examples and Ideas Were Taken from the Griffin and Ferguson presentations.